

DJTT VCI-400SE Mapping Walkthrough Summary

The VCI-400 is mirrored and broken into sections as follows:

- Upper FX/"Loop Decks" Sampler Section
 - Controls FX Bank 1 (Left side) or FX Bank 2 (Right side)
 - Controls parameters for Group or Single effects
 - Shift+Dry/Wet encoder push = Switch b/w Group and Single FX
 - Controls "Loop Decks" aka Sample Deck C (left side) or D (right side)
 - Small buttons will trigger samples if slot is not playing
 - If the Sample slot is playing, the small buttons will Mute/Unmute samples
 - LEDs will light up if a Sample is playing and Unmuted
- Loop move/length encoder section
 - Loop set & length encoder
 - Changes Loop length
 - Push in encoder to Set a Loop
 - Loop move encoder
 - Beat jump based on Loop length
 - If Loop is Active, then it will Loop move based on Loop length
 - Shift+Loop move = Micro loop move
- The Performance grid (Slicer, Gratify, Cues, Grid)
 - Slicer
 - Pushing SLICER mode button sets a temporary cue point
 - 8 performance buttons will then Jump 0 to 7 beats from the Temp Cue marker creating instant cue points to slice up a song at any time!
 - Gratify
 - Controls FX1 & FX2 as Group effects, the same FX as bottom half on Instant Gratification MF mapping
 - Top Row all Beatmasher (1/2, 1/4, 1/8, 1/16 Roll values) on FX2 Effect 1
 - Bottom Row is Gater slow, Gater fast, Filter LFO, LOFI (FX1 Effect 1/2/3)
 - Gratify FX are shared by both sides (Decks A/C & Decks B/D) so you cannot use Gratify on Decks A/C & B/D at the same time
 - Cues
 - Triggers 8 Cue Points, LEDs will illuminate if there is a Cue Point set
 - You can delete Cue Points by pressing "CUES" button + performance button or Shift + performance button
 - Top Row is Cues 1-4, Bottom Row is Cues 5-8
 - Grid
 - When GRID mode button is pressed, "Slicer" Single effect is activated on FX1 (for A/C) or FX2 (for B/D)
 - LEDs will light up on all 8 buttons to signify if Grid is ON
 - Sets an 8 count Loop when Grid mode is activated
 - The Slicer effect "Records" 8 counts of the deck playing, then the 8 buttons will create various glitch effects on that "recorded" section
 - The first button goes back to no glitch effects and will play "recorded" loop
- Deck Transport Modes
 - Cue 1-4
 - Triggers Cue Points 1-4 for selected deck, Shift+ button to Delete
 - LEDs will light up if a Cue Point is already set

- Loop
 - If deck is a Track deck, this will toggle on an 8/4/2/1 ct LOOP (from L to R)
 - If deck is a Sample deck, this will Mute/Unmute the sample slots
 - The first press will also play the sample if it is not playing
 - LEDs will light up if Sample slot is Playing and Unmuted
- Jog FX
 - There are 4 JogFX presets
 - Echo
 - Single effect “Delay”
 - Delay Effect turns on with ECHO button press
 - Delay Rate can be modulated with Outer Jog Wheel turn
 - Touching the Jog wheel will toggle on FREEZE ECHO fadeout effect
 - Swirl
 - Flanger Flux/Filter92:LFO/Reverb Group effects
 - Build
 - Gater/Beatmasher/Peak Filter Group effects
 - Detox
 - Beatmasher/Lofi/Peak Filter Group effects
 - Group JogFX presets all reset effect values each time you press and release the jog wheels, so FX sound is consistent each time
 - Group JogFX increase effect rates and dry/wet when turned clockwise
 - JogFX are independent for Deck A/C & B/D (i.e., you can use different JogFX on Deck A & Deck B at the same time)
 - JogFX activates effects in FX Bank 3 (left side) or FX Bank4 (right side)
- Load buttons
 - If deck is a Sample deck you can hold the Load button (to load first sample into slot1) and then use the Browse encoder to select other samples, Push Browse encoder to load into the next sample slot. You can do this for all 4 slots in a deck (as long as you hold the Load button down during this process)
- Loop Recorder Section
 - Need to manually set Loop Recorder’s input to “Cue”
 - this cannot currently be mapped in Traktor
 - Small button LEDs correspond to if a Deck is being Monitored
 - 4 small Deck buttons (A, B, C, D) will
 - Set Loop Recorder to 8 counts
 - Sets Monitoring ON for the Deck pressed, OFF for all other decks
 - thus Instantaneously Recording an 8 ct Loop of the Deck pressed
- Browse Section
 - Push Browse encoder to toggle Browse window
 - Browse encoder navigates thru list
 - Shift+Browse encoder navigates thru Tree
 - Shift+Browse encoder Push expands/collapses Trees
 - Push+Turn Browse encoder will navigate through Favorites
- Deck Play/Cue, EQs, Filter, Level Fader, Scratch, Tempo Bend, Sync
 - These functions will all work the same whether the Deck is a Track deck or a Sample deck